
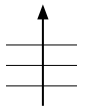


Notation Key


A **0:00-1:40** The section and timing for that section. Performers should use “stopwatches” to perform this piece.

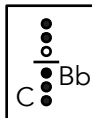
1 **2** **3** The score frequently divides into parts. Performers choose parts or join parts based on the state of lighting system.

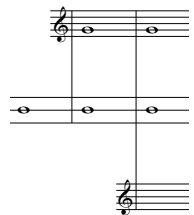
 Three line staff denotes low, middle, and high registers. Precise pitch within registers is left open.

 Highest note possible. Reed bites are encouraged.

 “Dead” unpitched air sound.

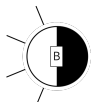
 Slap tongue or tongue ram (up to the player’s discretion. Feel free to mix it up).


 Multiphonic. All multiphonics are notated by fingerings, not by sounding pitches.

 Sometimes a part divides into multiple staves. Performers can choose which of the staves to play but must continue to move left to right. Players may change staves at the beginning of a measure, but not in the middle of a measure.

 Light is off.

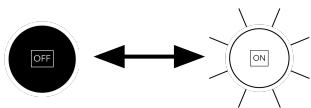
 Light is on.

 Light is blinking. “Blinking” means a regular alternation between on and off.

 Light is flickering. “Flickering” means an irregular alternation between on and off. The period of “on” is usually much shorter for a flicker than for a blink.

A**0:00-1:40**

Choose a part (1, 2, or 3) and remain on that part for all of **A**. Move freely between staves within the part you have chosen. Proceed to next measure whenever your light turns on.

**1**

Part 1 musical score:

Staff 1 (Treble clef):
 Measure 1: *mf* (middle C)
 Measure 2: *mf* (D)
 Measure 3: *f* (E)
 Measure 4: *f* (F)

Staff 2 (Bass clef):
 Measure 1: *mf* (G)
 Measure 2: *mf* (F)
 Measure 3: *f* (E)
 Measure 4: *f* (D)

Staff 3 (Piano):
 Measure 1: *mf*
 Measure 2: *mf*
 Measure 3: *f*
 Measure 4: *f*

Diagram: A box containing a treble clef, a C-clef, and a Bb-clef, with a *f* dynamic marking below it.

2

Part 2 musical score:

Staff 1 (Treble clef):
 Measure 1: *mf* (middle C)
 Measure 2: *mf* (D)
 Measure 3: *f* (E)
 Measure 4: *f* (F)

Staff 2 (Bass clef):
 Measure 1: *mf* (G)
 Measure 2: *mf* (F)
 Measure 3: *f* (E)
 Measure 4: *f* (D)

Staff 3 (Piano):
 Measure 1: *mf*
 Measure 2: *mf*
 Measure 3: *f*
 Measure 4: *f*

Diagram: A box containing a treble clef, a C-clef, and a Bb-clef, with a *f* dynamic marking below it.

3

Part 3 musical score:

Staff 1 (Treble clef):
 Measure 1: *f* (E)
 Measure 2: *f* (F)

Staff 2 (Bass clef):
 Measure 1: *mf* (G)
 Measure 2: *mf* (F)
 Measure 3: *f* (E)
 Measure 4: *f* (D)

Staff 3 (Piano):
 Measure 1: *mf*
 Measure 2: *mf*
 Measure 3: *f*
 Measure 4: *f*

Diagram: A box containing a treble clef, a C-clef, and a Bb-clef, with a *f* dynamic marking below it.

A**0:00-1:40 (cont.)****1**

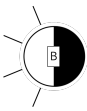
Musical score for section 1, consisting of three systems. The first system has two staves: the top staff contains notes with dynamics *f*, *f*, *f*, *ff*, and *ff*; the bottom staff contains notes with dynamics *f* and *ff*. The second system has two staves: the top staff contains notes with dynamics *f*, *f*, *f*, *ff*, and *ff*; the bottom staff contains notes with dynamics *f* and *ff*. The third system has two staves: the top staff contains notes with dynamics *f*, *f*, *f*, *ff*, and *ff*; the bottom staff contains notes with dynamics *f*, *f*, *f*, *ff*, *ff*, *ff*, and *ff*. Below the second and third systems are piano accompaniment diagrams for the right hand, showing chord voicings with dynamics *f* and *ff*. The first diagram is for *f* with voicings C and Bb. The second diagram is for *f* with voicings C and Bb. The third diagram is for *f* with voicings C and Bb. The fourth diagram is for *ff* with voicings C and C. The fifth diagram is for *ff* with voicings C and C. The sixth diagram is for *ff* with voicings D and C. The seventh diagram is for *ff* with voicings D and C.

2

Musical score for section 2, consisting of three systems. The first system has two staves: the top staff contains notes with dynamics *f*, *f*, *f*, *ff*, and *ff*; the bottom staff contains notes with dynamics *f* and *ff*. The second system has two staves: the top staff contains notes with dynamics *f*, *f*, *f*, *ff*, and *ff*; the bottom staff contains notes with dynamics *f* and *ff*. The third system has two staves: the top staff contains notes with dynamics *f*, *f*, *f*, *ff*, and *ff*; the bottom staff contains notes with dynamics *f*, *f*, *f*, *ff*, *ff*, *ff*, and *ff*. Below the second and third systems are piano accompaniment diagrams for the right hand, showing chord voicings with dynamics *f* and *ff*. The first diagram is for *f* with voicings C and Bb. The second diagram is for *f* with voicings C and Bb. The third diagram is for *f* with voicings C and Bb. The fourth diagram is for *f* with voicings C and Bb. The fifth diagram is for *ff* with voicings C and C. The sixth diagram is for *ff* with voicings C and C. The seventh diagram is for *ff* with voicings D and C. The eighth diagram is for *ff* with voicings D and C.

3

Musical score for section 3, consisting of three systems. The first system has two staves: the top staff contains notes with dynamics *f*, *f*, *f*, *f*, *ff*, and *ff*; the bottom staff contains notes with dynamics *f* and *ff*. The second system has two staves: the top staff contains notes with dynamics *f*, *f*, *f*, *ff*, and *ff*; the bottom staff contains notes with dynamics *f* and *ff*. The third system has two staves: the top staff contains notes with dynamics *f*, *f*, *f*, *ff*, and *ff*; the bottom staff contains notes with dynamics *f*, *f*, *f*, *ff*, *ff*, *ff*, and *ff*. Below the second and third systems are piano accompaniment diagrams for the right hand, showing chord voicings with dynamics *f* and *ff*. The first diagram is for *f* with voicings C and Bb. The second diagram is for *f* with voicings C and Bb. The third diagram is for *f* with voicings C and C. The fourth diagram is for *ff* with voicings C and C. The fifth diagram is for *ff* with voicings C and C. The sixth diagram is for *ff* with voicings D and C. The seventh diagram is for *ff* with voicings D and C.

B**1:40-2:40****1**

If your light starts blinking, you join ①. Choose **one line** in the set. Play aggressively. If the other player in ① is performing different material, convince them to join you. If you are performing the same material ensure your own leadership.

2

If your light starts flickering, you join ②. Start on any note in any phrase. Choose a tempo within the range. Move freely between phrases. Crescendo. Gradually merge into unison tempo with other player in ②.

♩ = 50-132

ppp**fff**

Gradually merge into unison tempo with other player.

Unison Tempo